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Birth date : May, 1974, 18th
Nationality : French
Confidential Defense accreditation

PROJECT MANAGER

EDUCATION

University

2008	Project Management (PMI) Institute PMP Training
2000	Master degree in Computer Graphics with honours from the University of Toulouse (Paul Sabatier)
1996	A two years specialised diploma with honours from the University of Toulouse

Language skills

English	Fluent
German	Basics

Functional

Sectors	Space, Aeronautics, Defense
Management	Sales actions, technical and financial offers, plannings, account, team and risks management
Coordination	Software architecture and conception, software integration, development support, versioning
Domain of interest	Information Systems (GIS, LIS), Spatial Data Infrastructure (SDI), Virtual Reality

Technical

Languages	**C++**, **Java**, C, SQL, ASM 680xx
Modedeling	XML, XSL, CSS, VRML97, SGML, GML, (X)HTML
HMI	Qt, Swing, MFC, X11-Motif, ILOG Views
Development	**Visual Studio**, **Eclipse / WSAD**
Office	Word, PowerPoint, Excel
Configuration	ClearCase, Sprint PMC, CVS, SVN, SourceSafe
Systems	Windows, Linux, UNIX (SGI, HPHUX, Solaris), Mac OS
Misc	**MS Project**, **Rational Rose**, Reqtify, Primavera

PROFESSIONAL EXPERIENCE

Vega in Space - Selex / Finmeccanica Group - 2007

07/2010 - ...
Responsible of Sentinel 1 PDGS project interface control for the European Space Agency
UML schemas check. Sub Contractors management.
Windows, Powerpoint, Excel, Word, UML, Entreprise Architect, UML

06/2009 - 07/2010
Project Manager of the Image Processing Chain GEOLAND 2 for the CNES (French National Space Agency)
Planning update, financial management, production and risk management.
Initial budget of 300K€
Windows, MS Project, Excel, Powerpoint, UML, C++, Unix

10/2008 - 06/2009
Schedule Control Manager and **Configuration Manager** of the Projet Gaïa for EADS Astrium and the European Space Agency (ESA)
Plannings update, Schedule Control Boards (SCB) management
Configurated project documents management (CCN, CR, RFD), Change Control Boards (CCB) management
Windows, Primavera, Sprint PMC, Excel, Powerpoint

02/2007 - 10/2008
Manager of the Project EOLI for the European Space Agency (ESA). Project transition management. Building better relationships with the customer. Upgrading versions management. Team management up to six Software Engineers. Account and risks management. Annual 500K€ budget. Complex international context.
Windows, Linux, MacOsX, Java, JSP, Eclipse, HMA

Silogic - Akka Group 2006

01/2006 - 01/2007
Technical coordination of the following projects:
- API for the Plasma Physics Center (CDPP)
- Validation Prototype for the "Producer-Archive Interface Methodology Abstract Standard" (PAIMAS) norm for the Consultative Committee for Space Data Systems (CCSDS)
Plannings management, specifications defined with the customer, conception, architecture, integration.
Windows, Linux, Sun/Solaris, Java, JSP, Eclipse, Swing, JNI, C

Assystem France 2005

05/2005 - 12/2005
Software maintenance and evolution of the aircraft documentation generation
project "Adoc Electronic Publisher" (AEP) for EADS Airbus
Sun/Solaris, C++, STL, SGML, ILOG Views, ClearCase

Communication & Systèmes 1999 - 2005

02/2005 - 04/2005
Product Data Management of the M51 nuclear missile for EADS SPACE
Java, JSP, Tomcat, WSAD, XML, XSL, XHTML, CSS, Mysql

09/2004 - 02/2005
Server care project for the agriculture ministry: management and control integrated
system for the common agricultural policy farmlands
PC/Windows 2000, PC/Linux, Shell, Sybase, GML

02/2004 - 08/2004
Project management of a simulator for drone mission preparation for the STAT
(technical section of the terrestrial army)
C++, UML, MsProject, Géoconcept, VirtualGeo

11/2002 - 01/2004
Design, development, and **technical coordination** of an information systems
aggression simulator for the CELAR - DGA. (General armament direction)
C++, UML, XML, Qt*, Vertigo3, PC/Windows 2000*

10/2001 - 10/2002
Design, development of the ´Rapid Prototyping for Specification & Design´ project:
functional simulation of payloads in the International Spaceship Station (I.S.S.) for
l´E.S.A. (European Space Agency)
C++, UML, XML, Java (Web Start), Qt*, PC/Windows 2000, PC/Linux*
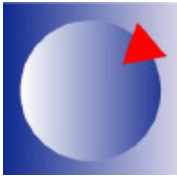

10/2000 - 09/2001
Design and development of the graphical and audio layers of the ´VISIONS´
project: virtual movie storyboards creation tools for a CEE (European economic
community) project
C++, Vertigo2, UML, Qt*, PC/Windows 2000*

03/2000 - 09/2000
Design and development of the Vertigo real time 3D library (V 2)
C++, OpenGL, UML, DirectX, PC/Windows NT

10/1999 - 02/2000
Retro conception, documentation and evolution of the ´Climatologique´ project: meteorological data centralization for Meteo France (French national meteorological center)
C++, VB, PL/SQL, COM, UML, RogueWave, InstallShield*, PC/Windows NT*

02/1999 - 09/1999
Design and development of the Vertigo real time 3D library (V 1)
C++, OpenGL, UML, PC/Windows NT, SGI/IRIX

Dialogo Team 1994-1995

04/1994 - 09/1995
Design and development of the multimedia product ´Alive´: 3D picture video game sold at more than 5000 specimens
C (Watcom), PC/Dos, PC/Windows 3.1, Real 3D, Amiga

LEISURE

Hobbies

Wine Estate, theater, music, reading, photograph, chess

Sports

Karate, rowing, fitness, swimming, fast walking and hikes